Name\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Chapter 5 Project: Game Time!

**For this project, you and your partners will be creating a game! You will have 4 days in class to create this game and we will play the games next Wednesday!**

**1st:** As a group discuss what types of games you like to play (sorry, uno, monopoly, trivial pursuit, ext). Then, come up with a concept for the game

**2nd:** There are some rules

**a)** Your game must be fact based meaning that you must include many facts about this region of the United States. You may decide to have the person answer the question before they can move, maybe they challenge someone and the person who answers the fastest wins? Maybe you even create a Jeopardy Style Game

**b)** Everyone must participate in the development of this game. Just like the newspaper articles, everyone will put their names on the part of the game they helped create. Make sure that everyone helps out finding the facts

**c)** You must have AT LEAST 40 facts in your game.

**d)** You must have instructions on how to play your game. Remember, you are not able to explain the game to your classmates so make sure you have CLEAR instructions.

**e)** You must be CREATIVE. You can make it into a board game, card game, or simulation (Jeopardy, Wheel of fortune, ext). Have FUN making this game.

**3rd:** The last part of the project will be to rate the games and explain why. You will be rating the games on 3 things

**a)**Enjoyment: Did you have fun playing the game? Were the instructions easy or hard to follow?

**b)**Facts: Were the facts challenging? Were the facts about the U.S. West of the Mississippi River?

**c)** Creativeness: Was the board/card game enjoyable to look at? Was the game invented or borrowed?

This project is worth **100** points and will be the last thing in the grade book for the 1st quarter.

Remember, **HAVE FUN!!**